

Shooting Event Rules:

Safety, Ammunition, Gun Handling, Guidelines, Regulations, Positions, Range Commands, Challenges, Scoring, competition, etc. are found online at:

[National High School Rodeo Shooting Sports Rules/Guidelines](#)

The National High School Rodeo Shooting official rule book is used or the shooting events along with the UHSRA rules and bylaws.

- 1- **Mandatory safety briefing-** all core rodeo events take presidents over the shooting events. Possible facility, time and volunteer conflicts shooters must be on time. ***If a shooter is not to the range ready for safety briefing at their scheduled time, that shooter will be turned out.***
- 2- **Range requirements-** there will be a minimum of two trap houses per rodeo weekend. All rifle ranges must be approved by the UHSRA Rifle director.
- 3- **Shooting position draw-** The draw will be random and sent out by the state secretary just the same as all other rodeo events. Any conflicting contestant draws between trap and rifle will be pulled and re-drawn. This drawing system will only be done to accommodate the shooting events. The draw used for shooting positions will be the rodeo draw for the day the shoot is scheduled and used for both Rodeo's.
- 4- **Shooting event Directors-** Trap event Director will be squad leader of each group. Rifle event Director (Junior High & High School) will be the contestant Drawing 1st Lane in each round. If a second event Director is needed in rifle conflicts it will automatically be the last lane position. **State finals**, each round of Trap will have an event Director not shooting in the squad. Each round of Rifle will have an event Director not shooting in the round of rifle.
- 5- **Trap points-** High School shooting events are held Friday morning (exception of 1 day rodeo) and finished prior to rodeo start time Friday evening. This is to accommodate Shooting contestants participating in core arena events & Shooting events. With time conflicts and limits there is no possible way to shoot off for trap points. Points are split between tied contestants. Shoot offs will only be done for prizes 1st through 3rd place.
- 6- **Conflicts-** Shooting events will wait for any shooting contestant with conflicts between rifle and trap ONLY. The trap and rifle Director's will keep in contact with each other on these conflicts. Core rodeo events will not be held up waiting for contestants in the shooting events. If schedules conflict, contestants will need to choose which event to participate in.
- 7- **Rifle Shooting Coats-** Shooting Coats & Outerwear are not permitted in the Rifle events. Outer clothing for example but not limited to vests sweatshirts and jackets worn that may be used to provide support or advantage are not allowed. It will be up to the soul direction of the Rifle Director to determine this need in weather conditions. Rifle only, *Rule does not apply to Trap.*
- 8- **Eye Protection-** All contestants must wear eye protection that shows ANSI Z87.1 or the equivalent standard shooting regulated glasses. No sunglasses will be allowed.